

# MATH 220 - Lecture 29 (12/03/2013)

## Inner product, length (norm), orthogonality

Basis for a subspace:

Consider  $\mathbb{R}^2$ , for example. Let

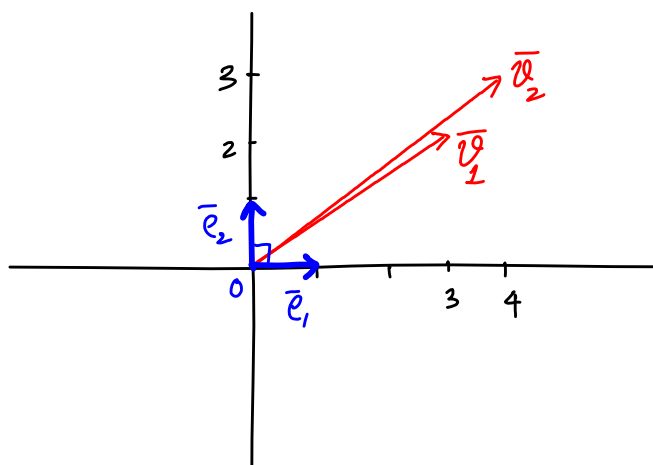
$$\bar{v}_1 = \begin{bmatrix} 3 \\ 2 \end{bmatrix}, \bar{v}_2 = \begin{bmatrix} 4 \\ 3 \end{bmatrix}. \text{ Then}$$

$\mathcal{B}_1 = \{\bar{v}_1, \bar{v}_2\}$  is a basis.

$$\text{But } \mathcal{B}_e = \{\bar{e}_1, \bar{e}_2\} = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$$

is also a basis for  $\mathbb{R}^2$ .

In fact, it is the standard basis.



Notice that  $\bar{e}_1$  and  $\bar{e}_2$  are perpendicular to each other, and are also of unit length. → "most LI"

$\bar{v}_1$  and  $\bar{v}_2$  are not collinear, and hence are LI, and so  $\mathcal{B}_1 = \{\bar{v}_1, \bar{v}_2\}$  is indeed a basis for  $\mathbb{R}^2$ . But  $\bar{e}_1$  and  $\bar{e}_2$  are the "most LI", as they are the farthest away from being collinear.

We can extend these results to any subspace — given any basis for a subspace, we can find a basis that has vectors of unit length, and are "perpendicular" to each other.

# Inner product (or scalar product or dot product)

$$\vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix}_{n \times 1}, \quad \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}_{n \times 1}. \quad \text{Then } \vec{u}^T \vec{v} = [u_1 \ u_2 \ \dots \ u_n] \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = u_1 v_1 + u_2 v_2 + \dots + u_n v_n$$

$$\vec{u} \cdot \vec{v} = \vec{u}^T \vec{v} = \vec{v}^T \vec{u} = u_1 v_1 + \dots + u_n v_n.$$

↘ "dot"

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Compute the quantities in Exercises 1-8 using the vectors

$$\vec{w} = \begin{bmatrix} 3 \\ -1 \\ -5 \end{bmatrix}, \quad \vec{x} = \begin{bmatrix} 6 \\ -2 \\ 3 \end{bmatrix}$$

2.  $\vec{w} \cdot \vec{w}$ ,  $\vec{x} \cdot \vec{w}$ , and  $\frac{\vec{x} \cdot \vec{w}}{\vec{w} \cdot \vec{w}}$

$$\vec{w} \cdot \vec{w} = \begin{bmatrix} 3 \\ -1 \\ -5 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ -1 \\ -5 \end{bmatrix} = 3 \times 3 + (-1) \times (-1) + (-5) \times (-5) = 3^2 + (-1)^2 + (-5)^2 = 35$$

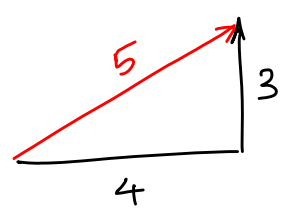
$$\vec{x} \cdot \vec{w} = 6 \cdot 3 + (-2) \cdot (-1) + 3 \cdot (-5) = 18 + 2 - 15 = 5.$$

$$\frac{\vec{x} \cdot \vec{w}}{\vec{w} \cdot \vec{w}} = \frac{5}{35} = \frac{1}{7}.$$

## Length of a vector (also called norm)

$$\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}} = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2} \quad (\text{Notice that } \vec{v} \cdot \vec{v} = \|\vec{v}\|^2)$$

e.g.,  $\vec{v}_2 = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$        $\|\vec{v}_2\| = \sqrt{4^2 + 3^2} = \sqrt{16 + 9} = \sqrt{25} = 5.$

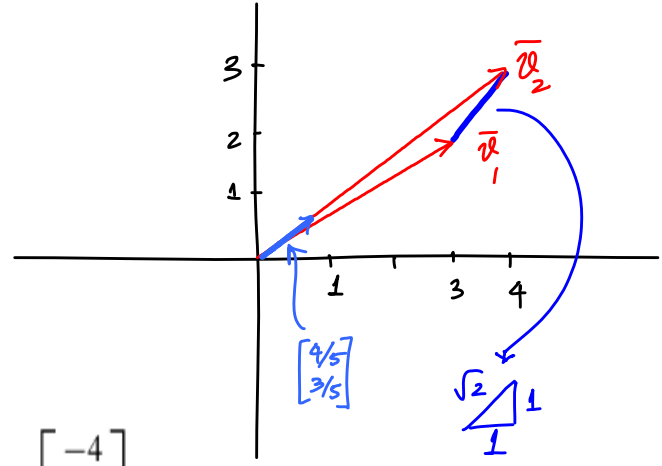


(hypotenuse)<sup>2</sup> = (base)<sup>2</sup> + (altitude)<sup>2</sup>  
 Thus, we are extending the Pythagorean theorem to higher dimensions here to define the length of a vector.

Distance between two vectors  $\vec{u}, \vec{v}$

$$\text{dist}(\vec{u}, \vec{v}) = \|\vec{u} - \vec{v}\| \quad (\text{length of the difference.})$$

$$\begin{aligned} \text{dist}\left(\begin{bmatrix} 3 \\ 2 \end{bmatrix}, \begin{bmatrix} 4 \\ 3 \end{bmatrix}\right) &= \left\| \begin{bmatrix} 3-4 \\ 2-3 \end{bmatrix} \right\| \\ &= \sqrt{(-1)^2 + (-1)^2} = \sqrt{2} \end{aligned}$$



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14. Find the distance between  $\mathbf{u} = \begin{bmatrix} 0 \\ -5 \\ 2 \end{bmatrix}$  and  $\mathbf{z} = \begin{bmatrix} -4 \\ -1 \\ 8 \end{bmatrix}$ .

$$\begin{aligned} \text{dist}(\vec{u}, \vec{z}) &= \|\vec{u} - \vec{z}\| = \left\| \begin{bmatrix} 0 - (-4) \\ -5 - (-1) \\ 2 - 8 \end{bmatrix} \right\| = \left\| \begin{bmatrix} 4 \\ -4 \\ -6 \end{bmatrix} \right\| = \sqrt{4^2 + (-4)^2 + (-6)^2} \\ &= \sqrt{68}. \end{aligned}$$

Unit vector in the direction of  $\vec{v}$

$\hat{v} = \frac{\vec{v}}{\|\vec{v}\|}$  is a unit vector, i.e., vector of length 1, along  $\vec{v}$ .

$$\vec{v}_1 = \begin{bmatrix} 3 \\ 2 \end{bmatrix} \quad \|\vec{v}_1\| = \sqrt{3^2 + 2^2} = \sqrt{13}$$

$$\hat{v}_1 = \frac{1}{\sqrt{13}} \vec{v}_1 = \frac{1}{\sqrt{13}} \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 3/\sqrt{13} \\ 2/\sqrt{13} \end{bmatrix}$$

$$\vec{v}_2 = \begin{bmatrix} 4 \\ 3 \end{bmatrix} \quad \|\vec{v}_2\| = 5$$

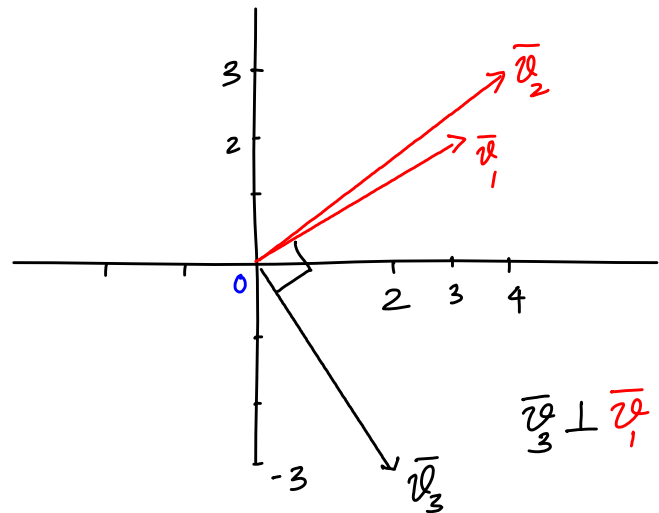
$$\hat{v}_2 = \frac{1}{5} \begin{bmatrix} 4 \\ 3 \end{bmatrix} = \begin{bmatrix} 4/5 \\ 3/5 \end{bmatrix}$$

$\bar{u}$  and  $\bar{v}$  (two vectors in  $\mathbb{R}^n$ ) are **orthogonal** if  $\bar{u} \cdot \bar{v} = 0$ . We denote  $\bar{u} \perp \bar{v}$ .

e.g.,  $\bar{u} = \begin{bmatrix} 3 \\ 0 \end{bmatrix}$ ,  $\bar{v} = \begin{bmatrix} 0 \\ 4 \end{bmatrix}$   $\bar{u} \cdot \bar{v} = 3 \cdot 0 + 0 \cdot 4 = 0$

$$\bar{v}_1 = \begin{bmatrix} 3 \\ 2 \end{bmatrix}, \quad \bar{v}_3 = \begin{bmatrix} 2 \\ -3 \end{bmatrix}$$

$$\bar{v}_1 \cdot \bar{v}_3 = 3 \times 2 + 2 \times (-3) = 0.$$



## Orthogonal sets

$\{\bar{u}_1, \bar{u}_2, \dots, \bar{u}_p\}$  in  $\mathbb{R}^n$  is an orthogonal set if  $\bar{u}_i \cdot \bar{u}_j = 0$  for all  $i \neq j$ , i.e.,  $\bar{u}_i \perp \bar{u}_j$  for  $i \neq j$ .

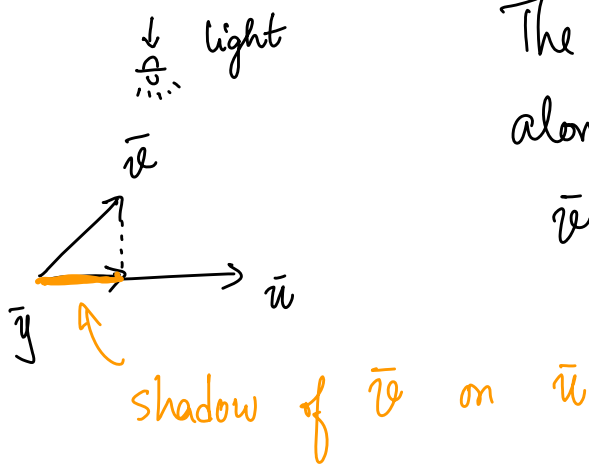
$\left\{ \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ -3 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$  is an orthogonal set.

An orthogonal basis is a basis which is an orthogonal set. An **orthonormal** basis is an orthogonal basis where the vectors each have unit length.

$\left\{ \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ -3 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$  is an orthogonal basis for  $\mathbb{R}^3$ .

And  $\left\{ \frac{1}{2} \begin{bmatrix} 2 \\ 0 \\ 0 \end{bmatrix}, \frac{1}{3} \begin{bmatrix} 0 \\ -3 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$  is an orthonormal basis for  $\mathbb{R}^3$ .

### Orthogonal projection



The length of the "shadow of  $\bar{v}$  along  $\bar{u}$ " is the length of  $\bar{v}$  along  $\bar{u}$ .

The orthogonal projection of  $\bar{v}$  on to  $\bar{u}$  is the vector  $\bar{y} = \alpha \bar{u}$  where  $\alpha = \frac{\bar{v} \cdot \bar{u}}{\bar{u} \cdot \bar{u}}$ .

Consider  $\bar{v}_1 = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$  and  $\bar{v}_2 = \begin{bmatrix} 4 \\ 3 \end{bmatrix}$  again. The orthogonal projection of  $\bar{v}_2$  on to  $\bar{v}_1$  is the vector

$$\bar{y} = \frac{\bar{v}_2 \cdot \bar{v}_1}{\bar{v}_1 \cdot \bar{v}_1} \bar{v}_1$$

We get

$$\vec{y} = \left( \frac{\begin{bmatrix} 4 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ 2 \end{bmatrix}}{\begin{bmatrix} 3 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ 2 \end{bmatrix}} \right) \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

$$= \left( \frac{4 \times 3 + 3 \times 2}{3^2 + 2^2} \right) \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

$$= \frac{18}{13} \begin{bmatrix} 3 \\ 2 \end{bmatrix} = \begin{bmatrix} 54/13 \\ 36/13 \end{bmatrix}$$

